Roll No. Total No. of Pages : 2

Total No. of Questions: 09

B.Tech. (CSE/IT) (Sem.-4)

SYSTEMS PROGRAMMING

Subject Code: CS-210 Paper ID: [A0462]

Time: 3 Hrs. Max. Marks: 60

INSTRUCTION TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students has to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students has to attempt any TWO questions.

SECTION-A

- 1. Write briefly:
 - a) Give the difference between multiprogramming and multiprocessing.
 - b) What is the difference between a macro and a subroutine?
 - c) Define Grammar of a language. Which grammar is used in parsing?
 - d) What is system programming?
 - e) How non-relocatable programs are different from relocatable programs?
 - f) What is the use of LTORG pseudo-op?
 - g) Give the difference between BALR and USING.
 - h) What is relocation? Why is it needed?
 - i) What is bootstrap loader?
 - j) What is the difference between DFA and NDFA?

SECTION-B

- 2. What is parsing? Explain the difference between top-down and bottom-up parsing.
- 3. Write down the general model for the translation process of a C program.
- 4. Enumerate the data structures used during the first pass of the assembler. Indicate the fields of these data structures and their purpose/usage.
- 5. Give details about ESD, TXT, RLD and END cards with a suitable example.
- 6. What are the advantages of Intermediate Representation? What are the various forms of representing intermediate code?

SECTION-C

- 7. Write short notes on:
 - a. YACC.
 - b. Debuggers.
- 8. What are the functions of passes used in two-pass assembler? Explain pass-1 algorithm.
- 9. What are the advantages of code optimization? Explain various optimizing transformations.