Roll No. Total No. of Pages : 2

Total No. of Questions: 07

BCA (Sem.-2)

COMPUTER SYSTEM ARCHITECTURE

Subject Code: BSBC-204 (2011 Batch)

Paper ID: [B1116]

Time: 3 Hrs. Max. Marks: 60

INSTRUCTION TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains SIX questions carrying TEN marks each and students has to attempt any FOUR questions.

SECTION-A

- l. Write briefly:
 - (a) Define Flynn's classification of computers.
 - (b) What is register? List any three 16 bit registers.
 - (c) Define instruction. List various types of instruction.
 - (d) List various characteristics of hardwired control unit.
 - (e) What is shift micro operation? Explain with example.
 - (f) What is serial and parallel port? Explain.
 - (g) What is memory stack? Explain.
 - (h) What is need of I/O interface unit?
 - (i) What is associative memory? List its advantages.
 - (j) Define LRU in context to cache memory.

SECTION-B

- 2. What are various I/O data transfer techniques? Explain each technique with their relative merits and demerits.
- 3. Write notes on the following:
 - (a) Types of buses.
 - (b) Register Transfer language.
- 4. What is micro programmed control unit? Draw and explain its working.
- 5. What is addressing mode? Explain various addressing modes with their advantages and disadvantages.
- 6. What is cache memory? Explain how data is written into cache. Also discuss the concept of locality of reference in context to Cache memory.

MANN PLESSER COLL

- 7. Explain the following:
 - (a) Memory hierarchy.
 - (b) Mobile Device Architecture.